

Numerical Integration

Simulation Methods in Acoustics

Motivation

Integration of a BEM matrix element

$$G_{ij} = \sum_e \int_{\Gamma_e} G(x - x_i) N_j(x) dx \quad (1)$$

$$= \sum_e \int_{\Xi} G(x^e(\xi) - x_i) N_j(\xi) J^e(\xi) d\xi \quad (2)$$

where

$$x^e(\xi) = \sum_k x_k^e L_k(\xi) \quad (3)$$

$$J^e(\xi, \eta) = \left| \frac{\partial x^e}{\partial \xi} \times \frac{\partial x^e}{\partial \eta} \right| \quad (4)$$

Conclusion: Numerical integration of complex functions over regular (standard) domains

Problem Definition

Quadrature rule

$$\int_{-1}^1 f(x)dx \approx \sum_{j=1}^n f(x_j)w_j \quad (5)$$

Classification:

- ▶ Newton-Cotes quadrature (equidistant interpolation)
- ▶ Gaussian quadrature

Quadrature size: n number of function samples

Quadrature order: Highest polynomial order integrated accurately.

Newton-Cotes quadrature

Lagrange interpolation with equidistant samples

$$f(x) \approx \sum_{j=1}^n f(x_j) L_j(x), \quad L_j(x) = \prod_{k=1, k \neq j}^n \frac{x - x_k}{x_j - x_k} \quad (6)$$

$$\int_{-1}^1 f(x) dx \approx \sum_{j=1}^n f(x_j) \underbrace{\int_{-1}^1 L_j(x) dx}_{w_j} \quad (7)$$

Example: Simpson rule $n = 3$, $x_j = [-1, 0, 1]$, $w_j = [\frac{1}{3}, \frac{4}{3}, \frac{1}{3}]$

Gaussian Quadrature

Let $f(x)$ be a polynomial of order $2n - 1$

$$f(x) = p_{2n-1}(x) \quad (8)$$

Divide p by the n -th order polynomial q

$$p_{2n-1}(x) = q_n(x)d_{n-1}(x) + r_{n-1}(x) \quad (9)$$

Then the integral yields

$$\int_{-1}^1 p_{2n-1}(x)dx = \int_{-1}^1 q_n(x)d_{n-1}(x)dx + \int_{-1}^1 r_{n-1}(x)dx \quad (10)$$

If q is orthogonal to every polynomial up to order $n - 1$ then the integral simplifies to the integral of the remainder

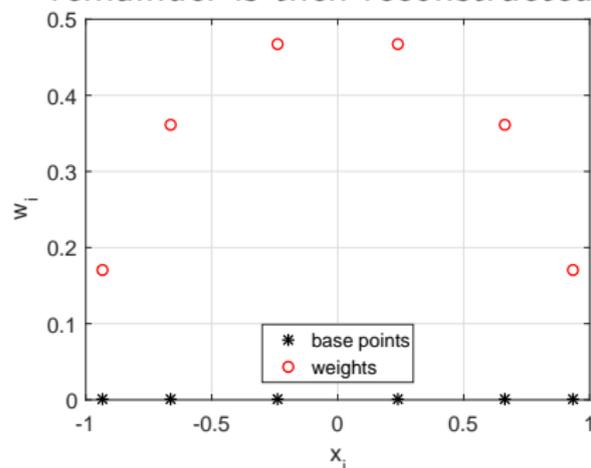
$$\int_{-1}^1 p_{2n-1}(x)dx = \int_{-1}^1 r_{n-1}(x)dx \quad (11)$$

Gaussian Quadrature

Let x_j be the n roots of $q_n(x)$. In this case

$$p_{2n-1}(x_j) = r_{n-1}(x_j) \quad (12)$$

so we have n samples of the $n - 1$ -th order remainder. The remainder is then reconstructed and integrated.



n	q	x_j	w_j
1	x	0	2
2	$3x^2 - 1$	$\pm 1/\sqrt{3}$	1
3	$5x^3 - 3x$	$0, \pm\sqrt{3/5}$	8/9, 5/9

Integration over rectangles

Tensor product quadrature

$$\int_{-1}^1 \int_{-1}^1 f(x, y) dx dy = \sum_i \left(\sum_j f(x_i, y_j) w_j \right) w_i \quad (13)$$

Quadrature points: (x_i, x_j) , weights: $w_i \cdot w_j$

Integration over triangles

$$\int_0^1 \int_0^x f(x, y) dy dx \quad (14)$$

Duffy transform: $y = \eta x$, $dy = x d\eta$

$$\int_0^1 \int_0^1 f(x, x\eta) x d\eta dx = \sum_i \sum_j f(x_i, x_i \eta_j) x_i w_i w_j \quad (15)$$

Equivalent to integration over a distorted rectangle with corners $(0, 0)$, $(1, 0)$, $(0, 1)$, $(0, 0)$

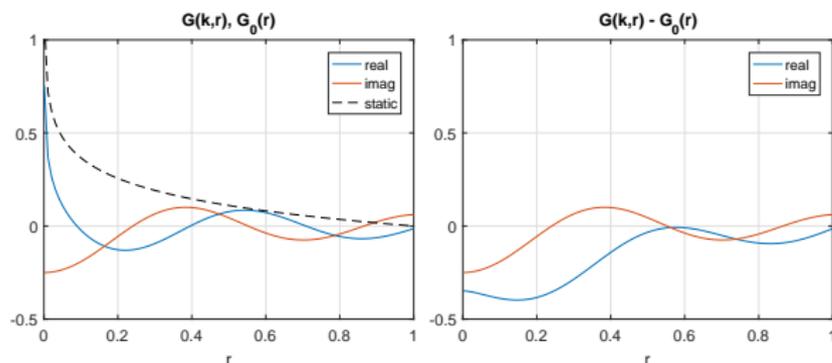
Singular integrals – Static Part Subtraction

$$G_3(k, r) = \frac{e^{-ikr}}{4\pi r}, \quad G_3(0, r) = \frac{1}{4\pi r} \quad (16)$$

Static part subtraction:

$$G_3(k, r) = G_3(0, r) + \underbrace{(G_3(k, r) - G_3(0, r))}_{\text{regular, Gaussian quad}} \quad (17)$$

$$G_3(k, r) - G_3(0, r) = \frac{-ik}{4\pi} \sum_{n=1}^{\infty} \frac{(-ikr)^{n-1}}{n!} \quad (18)$$



The static part is integrated analytically