### Introduction to Numerical Integration

**Theoretical Acoustics** 

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### Motivation

BEM matrix elements (in the collocational formalism) are

$$\begin{split} G_{ij} &= \int_{\Gamma_j} G(\mathbf{x}_i, \mathbf{x}) \, \mathrm{d} \mathbf{x} \\ H_{ij} &= \int_{\Gamma_j} \frac{\partial G(\mathbf{x}_i, \mathbf{x})}{\partial n(\mathbf{x})} \, \mathrm{d} \mathbf{x} \end{split}$$

In case of a 3D problem the fundamental solution G is

$$G = \frac{\mathrm{e}^{-\mathrm{j}kr}}{4\pi r}$$
$$\frac{\partial G}{\partial n} = -\frac{\mathrm{e}^{-\mathrm{j}kr}}{4\pi r^2} \left(1 + \mathrm{j}kr\right) \frac{\mathbf{r} \cdot \mathbf{n}}{r}$$

where  $\mathbf{r} = \mathbf{x} - \mathbf{x}_0$  and  $r = |\mathbf{r}|$ 

- We need numerical integration of complex functions over simple domains (plane triangular domains in our case)
- First, the quadrature principle is introduced over standardized domains, then, domain mapping is discussed

### Problem definition

Quadrature rule: the integral is approximated as a weighted sum of the function values at predefined base points

$$\int_{-1}^{1} f(\xi) \,\mathrm{d}\xi \approx \sum_{j=1}^{n} f(\xi_j) w_j$$

- Different strategies for choosing base points ξ<sub>j</sub> and weights w<sub>j</sub> define different quadrature families
- Classification:
  - Newton Cotes quadrature (equidistant interpolation)
  - Gaussian quadrature
- Main properties
  - Size: n number of function samples
  - Order: Highest polynomial order integrated accurately
- ▶ Note that the standard domain is  $-1 \le \xi \le +1$  hereafter

#### Newton – Cotes quadrature

Lagrange interpolation with equidistant samples

$$f(\xi) pprox \sum_{j=1}^n f(\xi_j) L_j(\xi), \quad L_j(\xi) = \prod_{k=1, k 
eq j}^n rac{\xi - \xi_k}{\xi_j - \xi_k}$$

L<sub>j</sub>(ξ) are the Lagrange polynomials, as defined above
 The weights w<sub>j</sub> are the integral of the polynomials

$$\int_{-1}^{1} f(\xi) \mathrm{d}\xi \approx \sum_{j=1}^{n} f(\xi_j) \underbrace{\int_{-1}^{1} L_j(\xi) \mathrm{d}\xi}_{w_j}$$

Examples

• Brick rule: n = 1,  $\xi_j = 0$ ,  $w_j = 2$  (0-th order)

► Trapezoid rule: n = 2,  $\xi_j = [-1, 1]$ ,  $w_j = [1, 1]$  (first order)

Simpson's  $\frac{1}{3}$  rule: n = 3,  $\xi_j = [-1, 0, 1]$ ,  $w_j = [\frac{1}{3}, \frac{4}{3}, \frac{1}{3}]$  (second order)

The Gaussian quadrature I.

- Newton Cotes rules are inefficient, i.e., higher polynomial order is achievable using the same number of base points.
- A better idea is based on polynomial division.
- Let  $f(\xi)$  be a polynomial of order 2n 1

$$f(\xi)=p_{2n-1}(\xi) \qquad -1\leq \xi\leq +1$$

Divide p by the n-th order polynomial q as

$$p_{2n-1}(\xi) = q_n(\xi)d_{n-1}(\xi) + r_{n-1}(\xi)$$

Then, the integral of p is written as

$$\int_{-1}^{1} p_{2n-1}(\xi) \mathrm{d}\xi = \int_{-1}^{1} q_n(\xi) d_{n-1}(\xi) \mathrm{d}\xi + \int_{-1}^{1} r_{n-1}(\xi) \mathrm{d}\xi$$

The next idea is to use orthogonal polynomials as q<sub>n</sub>. Note that two functions f and g are orthogonal if, and only if

$$\int_{-1}^{1} f(\xi)g(\xi) \mathrm{d}\xi = 0$$

#### The Gaussian quadrature II.

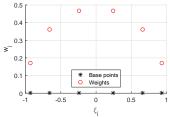
► If q is orthogonal to every polynomial up to order n − 1 then the integral of p simplifies to the integral of the remainder r

$$\int_{-1}^{1} p_{2n-1}(\xi) \mathrm{d}\xi = \int_{-1}^{1} r_{n-1}(\xi) \mathrm{d}\xi$$

Legendre polynomials P<sub>n</sub>(ξ) are orthogonal in −1 ≤ ξ ≤ +1
 Let ξ<sub>j</sub> be the n roots of q<sub>n</sub>(ξ) = P<sub>n</sub>(ξ). In this case

$$p_{2n-1}(\xi_j)=r_{n-1}(\xi_j)$$

► Thus, we have n samples of the n − 1-th order remainder. The remainder is then reconstructed and integrated.



$$\frac{n}{1} \frac{q}{x} \frac{x_j}{x} \frac{w_j}{2}$$

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### Domain mapping

• The standard domain  $-1 \le \xi \le +1$  is *mapped* to  $x_1 \le x \le x_2$ 

$$x(\xi) = \frac{1-\xi}{2}x_1 + \frac{1+\xi}{2}x_2$$

• The integration is rewritten from x to  $\xi$  as

$$\int_{x_1}^{x_2} f(x) \, \mathrm{d}x = \int_{-1}^{1} f(x(\xi)) \underbrace{\frac{\mathrm{d}x}{\mathrm{d}\xi}}_{J(\xi)} \, \mathrm{d}\xi$$

where  $J(\xi)$  is the Jacbian of the coordinate transform. Note that  $J(\xi) = (x_2 - x_1)/2$  in this case.

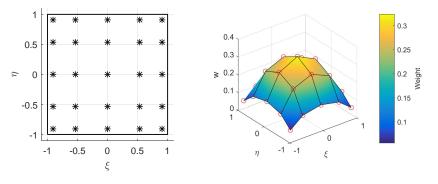
- Using the mapping quadrature rules can be transformed to arbitrary intervals in x.
- Similar coordinate transformations are used in multiple dimensions as well.

#### Integration over rectangles

Tensor product quadrature

$$\int_{-1}^{1}\int_{-1}^{1}f(\xi,\eta)\mathrm{d}\xi\mathrm{d}\eta=\sum_{i}\left(\sum_{j}f(\xi_{i},\eta_{j})w_{j}\right)w_{i} \qquad (1)$$

• Quadrature points:  $(\xi_i, \eta_j)$ , weights:  $w_i \cdot w_j$ 



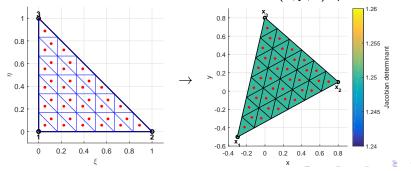
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#### Standard triangular domain

The mapping of a standard triangular domain: 0 ≤ ξ ≤ 1, 0 ≤ η ≤ 1 − ξ is performed using the following linear map

$$\mathbf{x}(\xi,\eta) = \xi \mathbf{x}_1 + \eta \mathbf{x}_2 + (1 - \xi - \eta) \mathbf{x}_3$$

- The mapping functions N<sub>1</sub>(ξ, η) = ξ, N<sub>2</sub>(ξ, η) = η and N<sub>3</sub>(ξ, η) = 1 − ξ − η are also referred to as shape functions
- ► The Jacobian of the transfom is constant,  $J(\xi, \eta) = 2A$ , where A is the area of the element in the (x, y, z) space



# Duffy's transform

An alternative standardized triangular domain can also be defined as 0 ≤ ξ ≤ 1, 0 ≤ η ≤ ξ

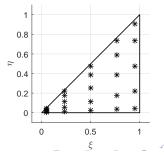
In this case, we define the integral as:

$$\int_0^1 \int_0^{\xi} f(\xi,\eta) \mathrm{d}\xi \mathrm{d}\eta$$

• Duffy's transform:  $\eta = \xi \mu$ ,  $d\eta = \xi d\mu$ 

$$\int_0^1 \int_0^1 f(\xi,\mu) \xi \mathrm{d}\mu \mathrm{d}\xi \approx \sum_i \sum_j f(\xi_i,\xi_i\mu_j) \xi_i w_i w_j$$

- Equivalent to integration over a distorted rectangle with corners (0,0), (1,0), (1,1), (0,0)
- The transformed base points of the quadrature are shown in the figure to the right



### Singular integrals using Duffy's transform I

Remember that we need to calculate

$$G_{ij} = \int_{\Gamma_j} G(\mathbf{x}_i, \mathbf{x}) \mathrm{d}\mathbf{x} = \int_{\Gamma_j} \frac{\mathrm{e}^{-\mathrm{j}k|\mathbf{x}_i - \mathbf{x}|}}{4\pi |\mathbf{x}_i - \mathbf{x}|} \mathrm{d}\mathbf{x} = \int_{\Gamma_j} \frac{\mathrm{e}^{-\mathrm{j}kr}}{4\pi r} \mathrm{d}\mathbf{x}$$

which is singular in the case i = j (i.e., the receiver point is the middle of the source element)

- The problem is that the function is  $\sim \frac{1}{r}$
- This singularity of type  $\sim \frac{1}{r}$  can be cancelled by using polar transformation

$$\int \int f(x,y) \mathrm{d}x \mathrm{d}y = \int \int f(r,\theta) \underbrace{r}_{J(\rho,\theta)} \mathrm{d}r \mathrm{d}\theta$$

as r is the Jacobian of the transform that cancels 1/r. Here  $x = r \cos \theta$  and  $y = r \sin \theta$ .

## Singular integrals using Duffy's transform II

Write the integral over the triangle in polar form

$$\int_0^1 \int_0^{\xi} f(\xi,\eta) \mathrm{d}\eta \mathrm{d}\xi = \int_0^{\pi/4} \int_0^{\rho_e(\theta)} f(\rho,\theta) \underbrace{\rho}_{J(\rho,\theta)} \mathrm{d}\rho \mathrm{d}\theta$$

where  $\xi = \rho \cos \theta$  and  $\eta = \rho \sin \theta$  and  $\rho_e(\theta)$  denotes that the upper limit in  $\rho$  depends on  $\theta$ .

We can utilize Duffy's transformation

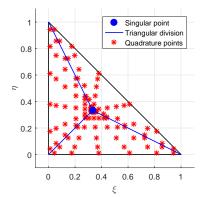
$$\int_0^1 \int_0^1 f(\xi,\mu) \xi \mathrm{d}\mu \mathrm{d}\xi \approx \sum_i \sum_j f(\xi_i,\xi_i\mu_j) \xi_i w_i w_j$$

here  $\xi_i = \rho_i \cos \theta_i$ , which means that the summation weight  $\xi_i w_i w_j$  automatically cancels the singularity of 1/r

Thus, it is also referred to as Duffy's polar transformation

## Singular integrals using Duffy's transform III

- The singular quadrature is created by subdividing the original elements into smaller elements and using Duffy's transform to create the base points
- Notice that the base points are very dense near the singular point



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The other singular integral in the 3D Helmholtz BEM

$$H_{ij} = \int_{\Gamma_j} \frac{\partial G(\mathbf{x}_i, \mathbf{x})}{\partial n(\mathbf{x})} \, \mathrm{d}\mathbf{x} = 0 \qquad \text{if} \quad i = j$$

is zero over all planar elements.

# Summary

- Numerical integration is performed using quadrature rules
- One very efficient strategy is the Gaussian quadrature
- ► The standardized domain of integration −1 ≤ ξ ≤ 1 is mapped to the actual integration domain
- When integrating in the standard domain, the Jacobian of the coordinate transform needs to be accounted for
- The same strategy is pursued in multiple dimensions
- Duffy's polar transform can be used to evaluate both regular and weakly singular<sup>1</sup> integrals over triangular domains
- Using planar triangular elements is efficient because we have a simple Jacobian and do not need to integrate ∂G/∂n
- Using these strategies the matrix elements needed in the acoustical Helmholtz BEM can efficiently be evaluated

<sup>&</sup>lt;sup>1</sup>functions containing 1/r singularity