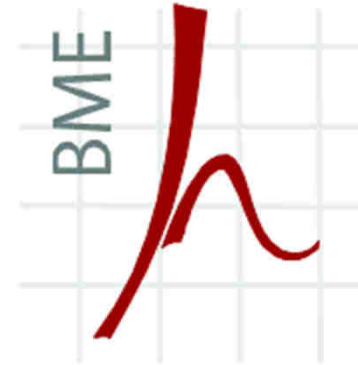
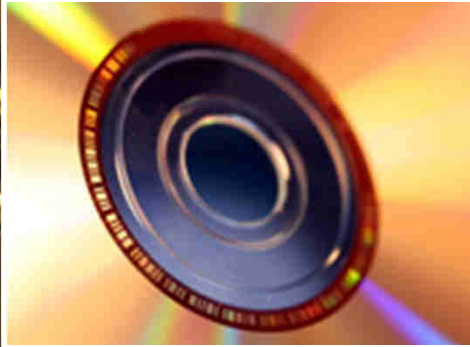




BASICS OF ROOM ACOUSTICS

*Study aid to learn Communication acoustics,
VIHIAM 000*

Fülöp Augusztinovicz, professor
Department of Networked Systems and Services
fulop@hit.bme.hu



2018. november 20.,
Budapest



Main issues

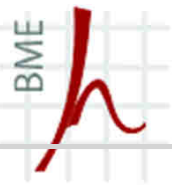
- Notion of small and large rooms (as compared to wavelength)
- From reflections to reverberation
- The notion and characteristics of reverberation
- Direct and diffuse sound field
- Notion and characteristics of sound absorption
- Characteristics and parameters of sound absorbers
- Relationship of sound absorption and reverberation
- Reverberation time
- Typical RTs, measurement and design





What is small, what is large?



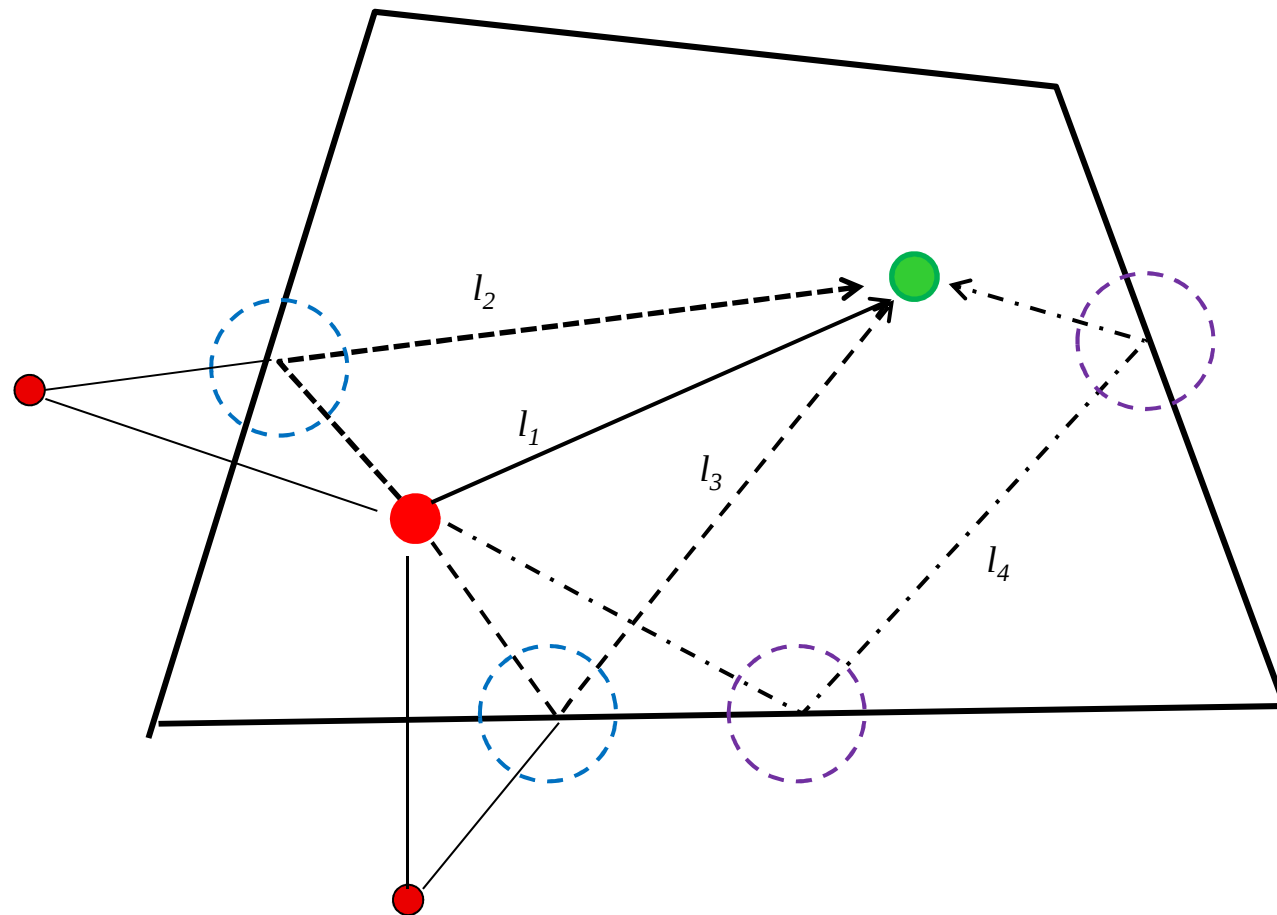


Various models in room acoustics

- Low frequency: wave acoustics
 - dimensions comparable to wavelength
- Medium to high frequency: geometrical acoustics
- High frequency: statistical acoustics
 - dimensions much larger than the wavelength

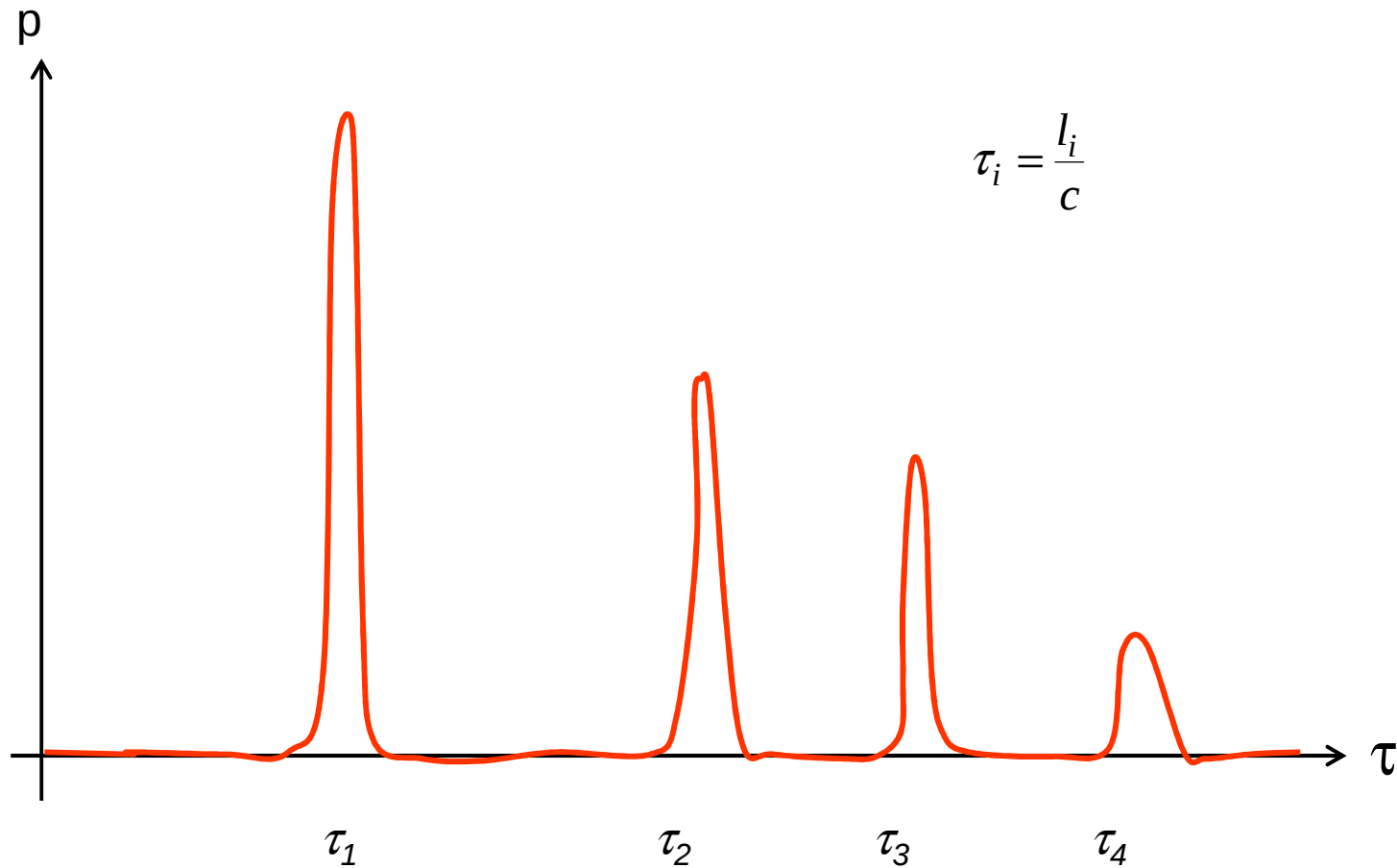


Reflections



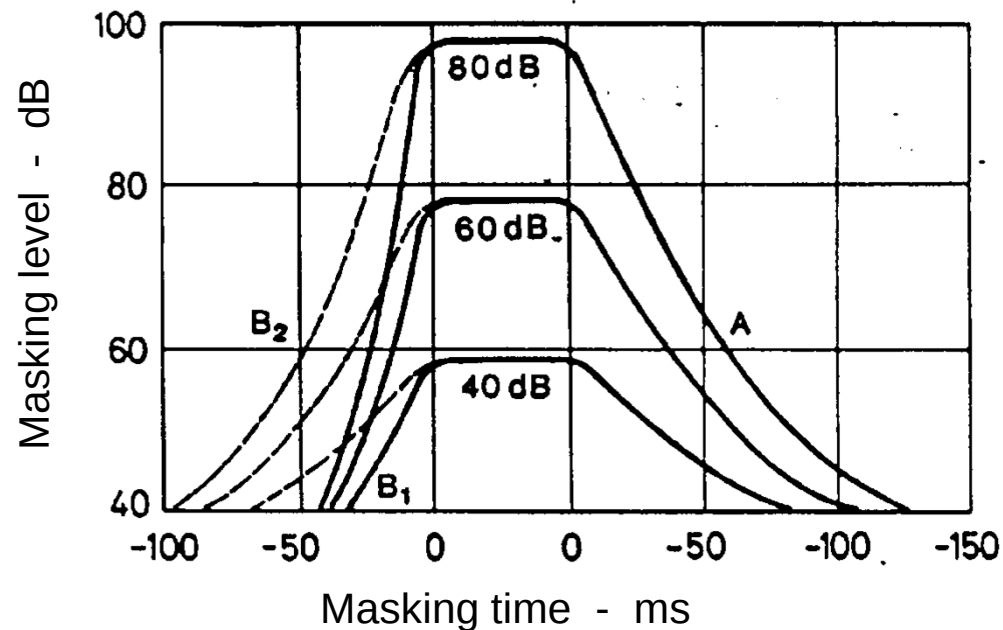


An important descriptor: the impulse response



What is the effect of reflections?

- Early reflections (< 50 ms, not too many)
 - one cannot distinguish between direct and reflected sound
> Haas-effect
 - increased loudness
 - advantageous, no amplification is needed





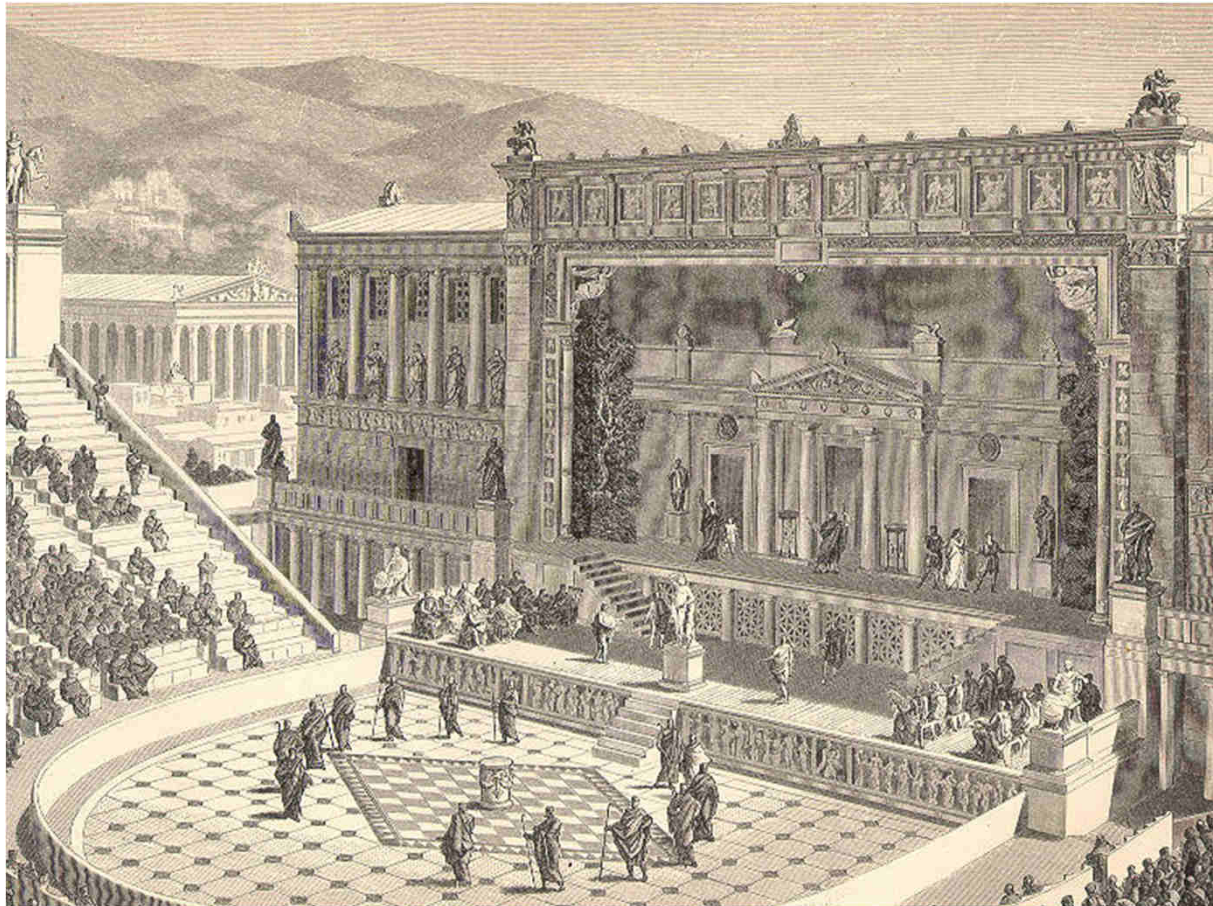
What is the effect of reflections?

- Medium reflections
 - still cannot be heard separately
 - generates spaciousness
 - make music performances more enjoyable
 - different pieces require different acoustic environment

- Late reflections
 - plenty of them, of more or less continuous (but not uniform!) distribution
 - deteriorates or even hinders speech intelligibility

The role of reflections in the ancient theatres

As imagined in the 19th century:



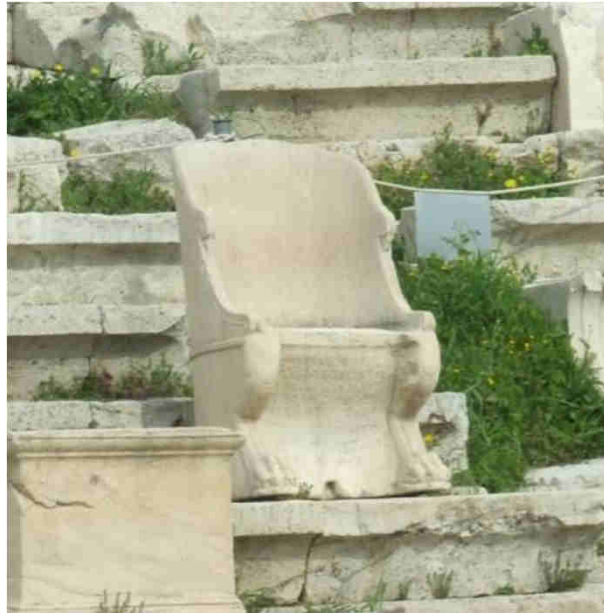
(Pierers Konversationslexikon, Stuttgart, 1891)



The role of reflections in the ancient theatres

And the reality: Ruins of the Dionysos theatre at the foothill of Acropolis in Athens





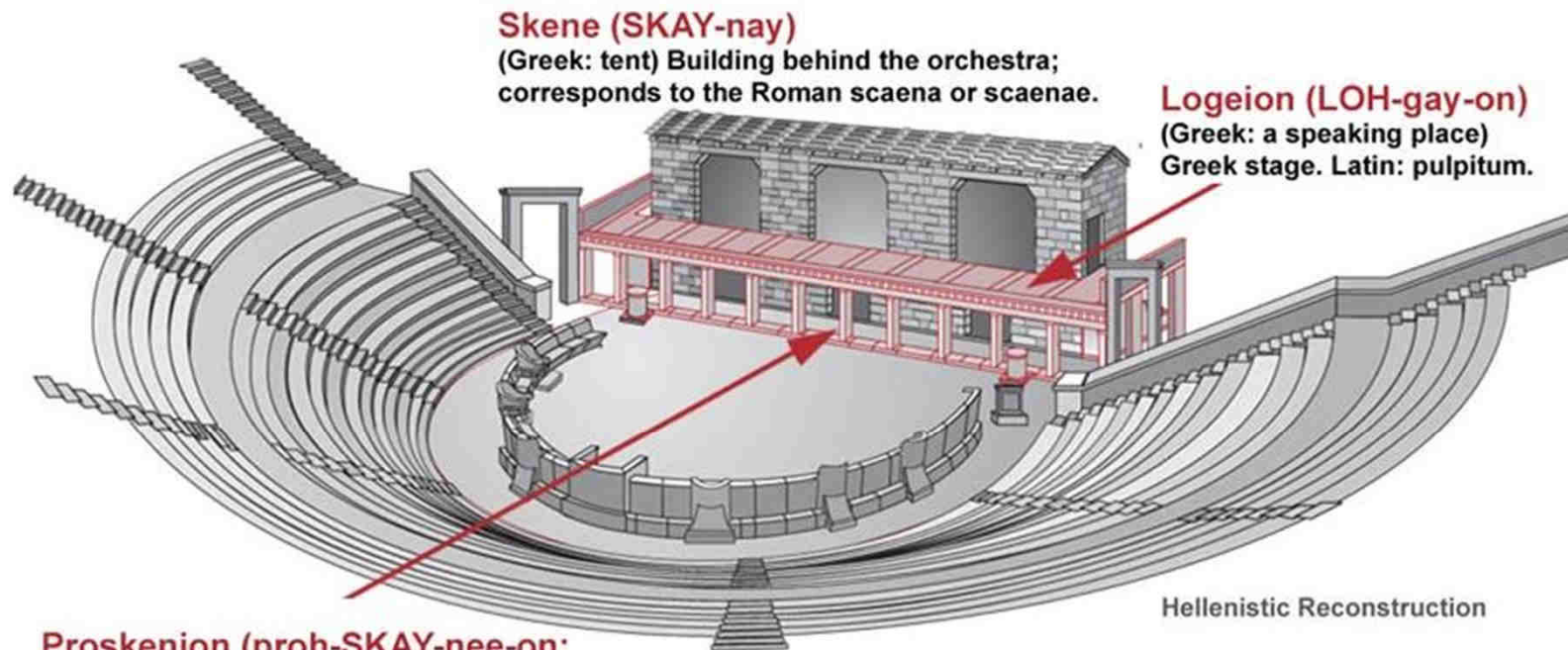
The throne of the priest of Dionysos Eleutherios (the god of wine). 4th century B.C.

Marmor thrones, dedicated to nobilities





Elements of the ancient greek theatres



**Proskenion (proh-SKAY-nee-on;
proh-SKEE-nee-on)**

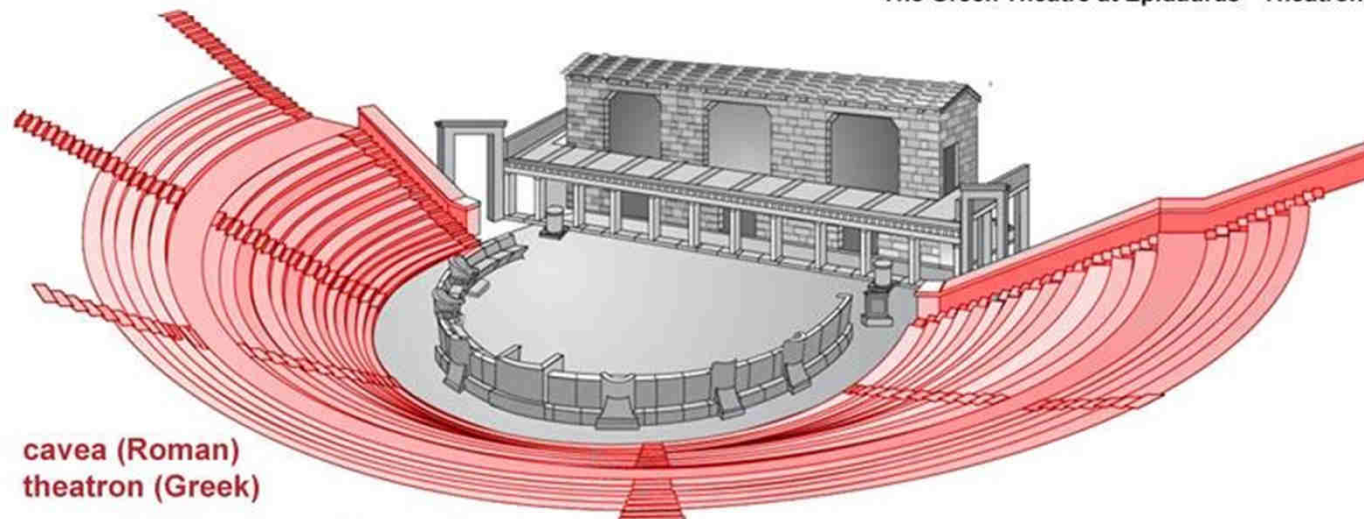
(Greek; Latin: proscaenium) Also called the okribas. Front wall of the stage; an acting area which projected in front of the skene (proskenion literally means "something set up before the skene"); in Classical Greek theatre, the ground-level portion immediately in front of the skene was used as an acting area; in Hellenistic period, the proskenion was a raised platform in front of the skene; the skene eventually included two levels, a lower level with a roof (the Hellenistic logeion or stage) and the second story skene with openings for entrances (thyromata).



Amphytheatre [sound refraction and absorption]



The Greek Theatre at Epidauros - Theatron View



- Orchestra (place of the dancers): floor reflection!



Theatre at Priene, Turkey - Orchestra Detail



Theatre at Delphi, Greece - Orchestra Detail



Theatre at Epidauros, Greece - Orchestra Detail



Theatre of Dionysus, Athens, Greece - Orchestra Detail

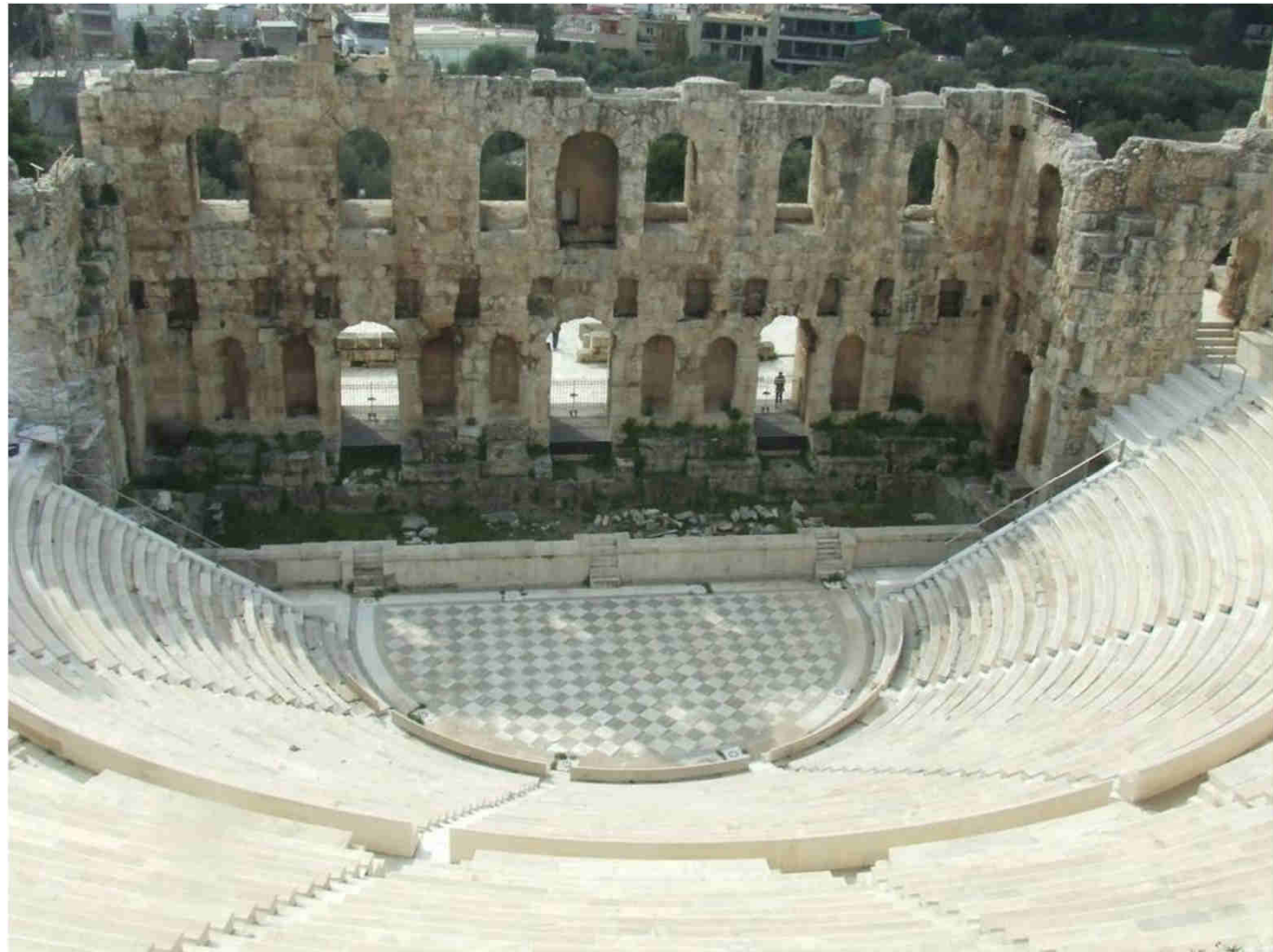
Masque

- masque: a sound amplifying, impedance matching element



There is nothing new under the sun: the ancient Roman theatre

The odeion of Herodes Atticus in Athens





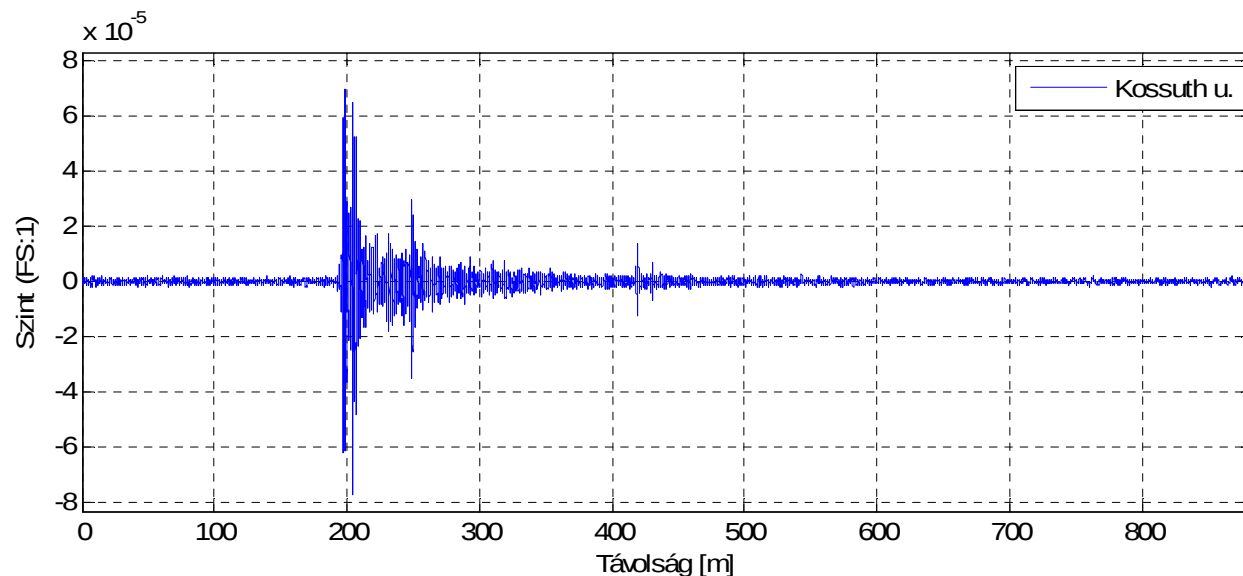
What is the essence of room acoustics?

- The main difference: reflections
- How to describe the reflections?
 - Impulse response: response to an ideal Dirac-impulse
 - Reverberation time: quantitative descriptor of energy decay



Impulse response measurements

- (in earlier times) by a handgun
- by spark source
- by continuous random noise
- by swept sine

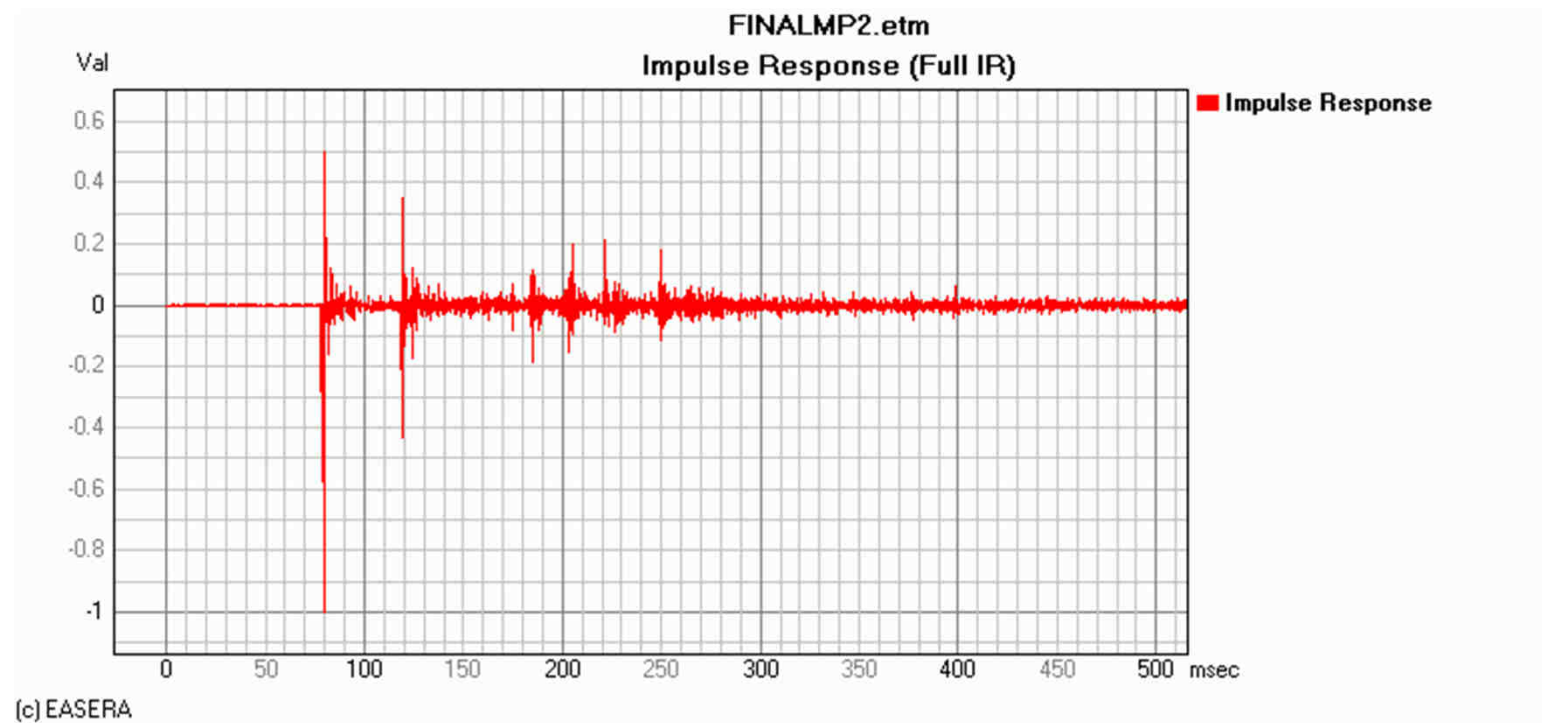


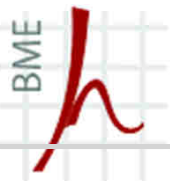
Impulse response / 3



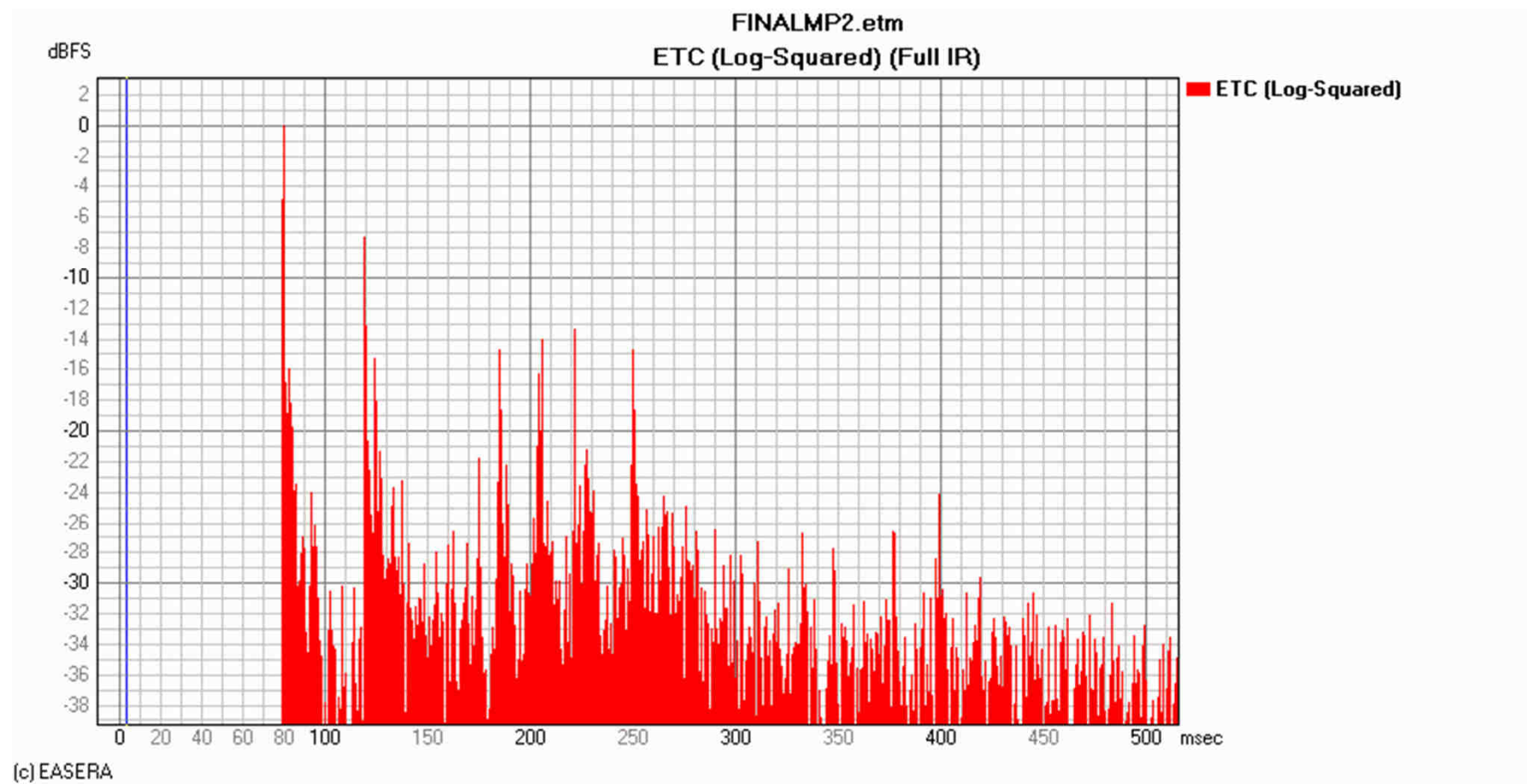


Measured impulse response





Echogram





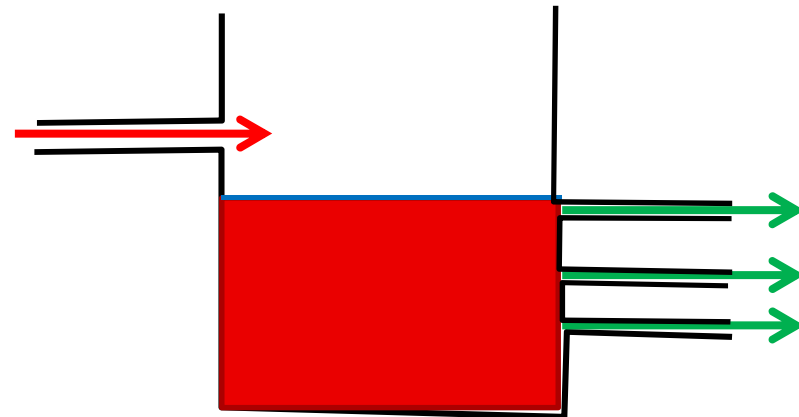
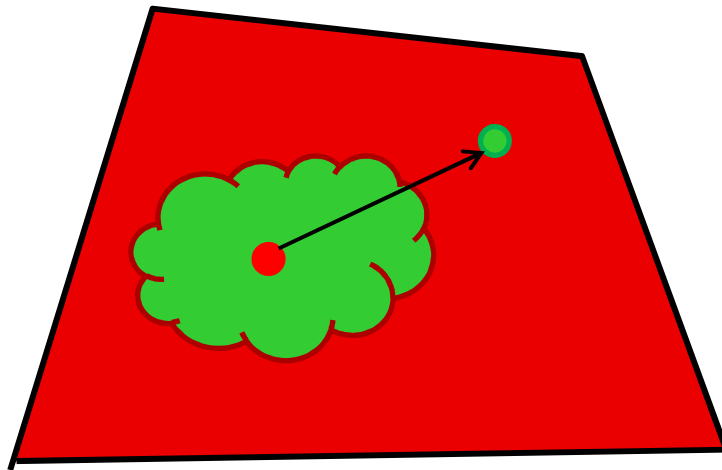
Transition from direct to reverberant field

- Direct sound field
 - 6 dB / double distance rule
- Reverberant sound field
 - In principle spatially independent
- Influencing parameters
 - Room size
 - (Room shape, to some extent)
 - amount of sound absorption in the room



Energy considerations

- The source fills up the system with energy, the absorption of the walls sinks
- After sufficient time energy balance is reached





What is sound absorption?

- Conversion of energy:
 - from **acoustic** (movement of air particles due to wave phenomena)
 - to **mechanic** (movement of solid structures)and
 - to **heat** (increased temperature of air particles and solid structures, due to friction)
- Description: **sound absorption coefficient**

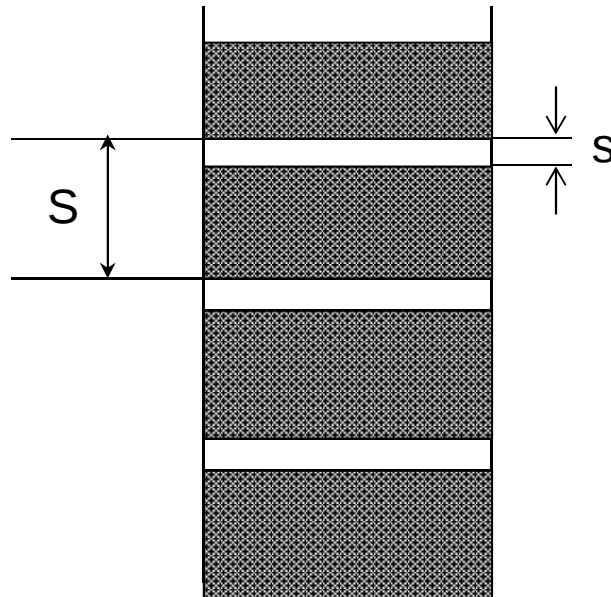


$$1 = \rho + \alpha + \tau$$



Sound absorbing mechanisms / 1

1. The simplest model:
Rayleigh's porosity model



$$r = \frac{4}{\left(\sqrt{\frac{S}{s}} + \sqrt{\frac{s}{S}} \right)^2}$$



Sound absorbing mechanisms / 2

2. The structural frame (skeleton) is also set into motion:
 - extra energy deduction
3. Flow resistance
 - friction dissipation





Descriptors

- Makro level descriptors
 - Sound absorption coefficient, α
 - Weighted sound absorption coefficient, α_w

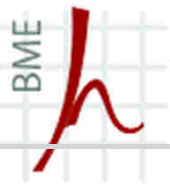
- Influencing factors
 - Porosity
 - Flow resistance
 - Tortuosity



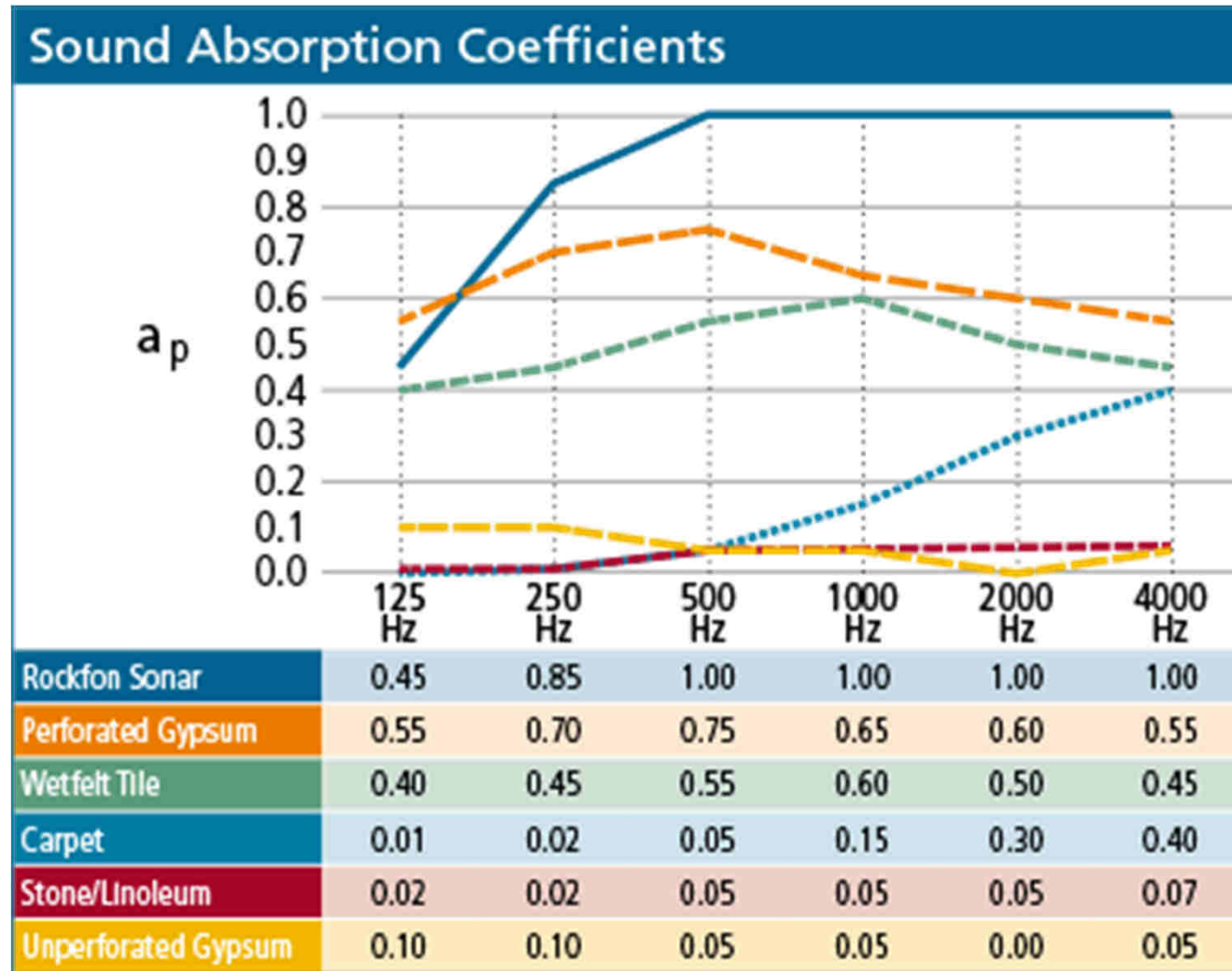


Typical sound absorbers

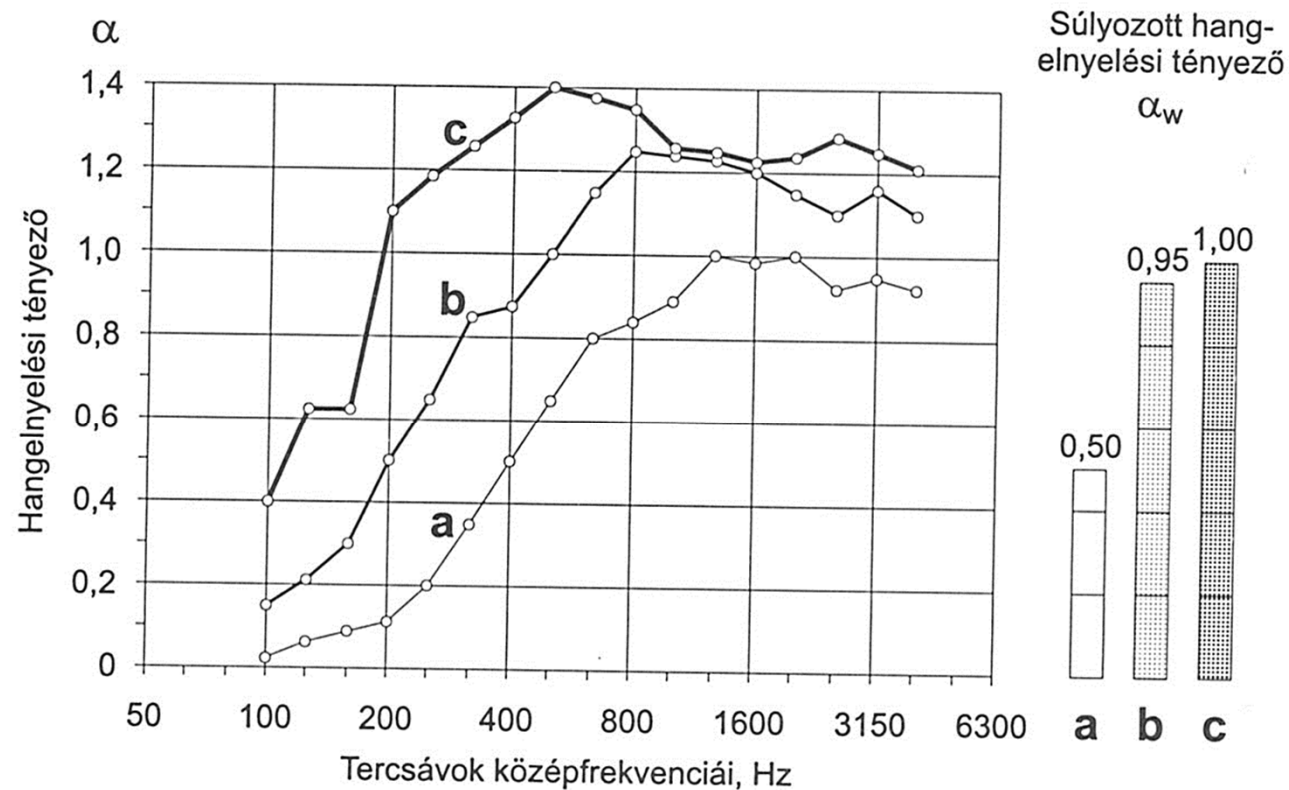
- Glasswool
 - made of super slender wool added with phenolic resin binder by pressing, heating and solidifying. Can be covered with Pvc cloth or aluminium foil.
- Rock wool
 - made of volcanic rock, typically basalt and/or dolomite (nowadays also from recycled materials made from slag...)
- Plastic foam



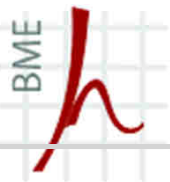
Some typical sound absorption curves



The effect of flow resistance and thickness

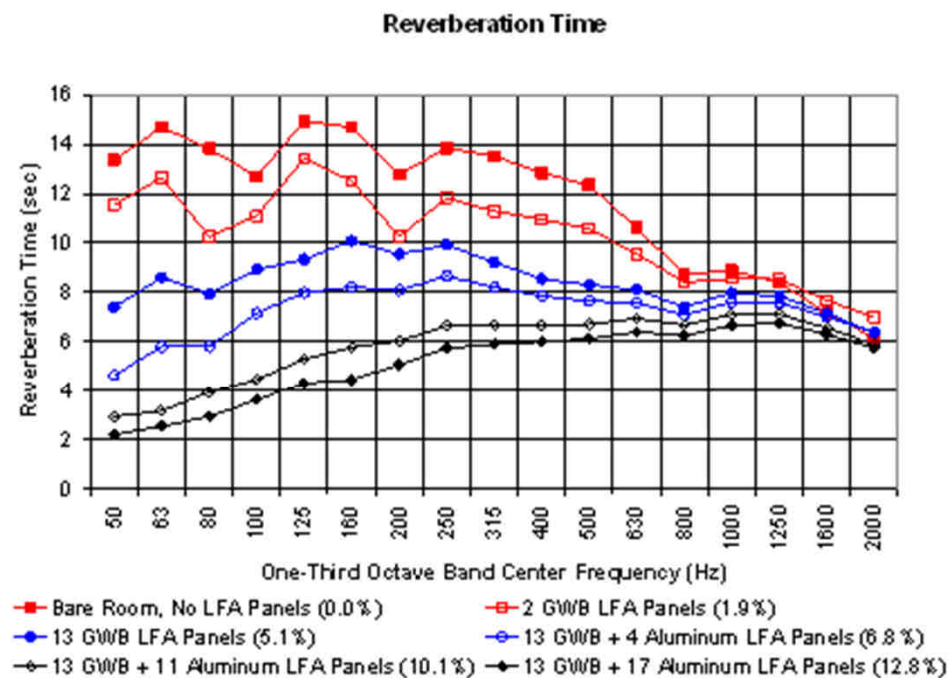


Cloth covered glasswool plate of various thickness and flow resistance, measured in a reverberation room



Measurement of sound absorption / 1

- Reverberation chamber method



Measurement of sound absorption / 2

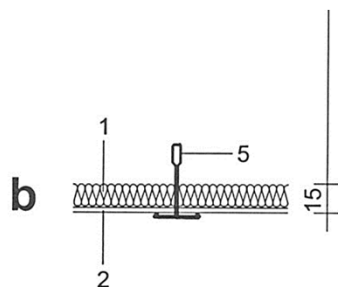
Impedance
tube method



Sound absorption tables

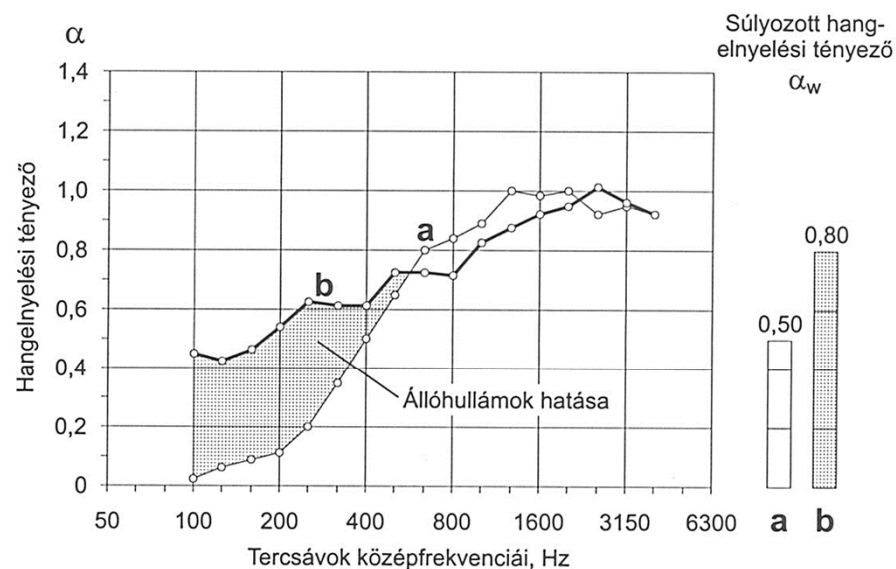
Nature of surface	Sound Absorption Coefficients at Frequency(Hz)					
	125	250	500	1000	2000	4000
Acoustic tile, rigid mount	0.2	0.4	0.7	0.8	0.6	0.4
Acoustic tile, suspended	0.5	0.7	0.6	0.7	0.7	0.5
Acoustical plaster	0.1	0.2	0.5	0.6	0.7	0.7
Ordinary plaster, on lath	0.2	0.15	0.1	0.05	0.04	0.05
Gypsum wallboard, 1/2" on studs	0.3	0.1	0.05	0.04	0.07	0.1
Plywood sheet, 1/4" on studs	0.6	0.3	0.1	0.1	0.1	0.1
Concrete block, unpainted	0.4	0.4	0.3	0.3	0.4	0.3
Concrete block, painted	0.1	0.05	0.06	0.07	0.1	0.1
Concrete, poured	0.01	0.01	0.02	0.02	0.02	0.03
Brick	0.03	0.03	0.03	0.04	0.05	0.07
Vinyl tile on concrete	0.02	0.03	0.03	0.03	0.03	0.02
Heavy carpet on concrete	0.02	0.06	0.15	0.4	0.6	0.6
Heavy carpet on felt backing	0.1	0.3	0.4	0.5	0.6	0.7
Platform floor, wooden	0.4	0.3	0.2	0.2	0.15	0.1
Ordinary window glass	0.3	0.2	0.2	0.1	0.07	0.04
Heavy plate glass	0.2	0.06	0.04	0.03	0.02	0.02
Draperies, medium velour	0.07	0.3	0.5	0.7	0.7	0.6
Upholstered seating, unoccupied	0.2	0.4	0.6	0.7	0.6	0.6
Upholstered seating, occupied	0.4	0.6	0.8	0.9	0.9	0.9
Wood seating, unoccupied	0.02	0.03	0.03	0.06	0.06	0.05
Wooden pews, occupied	0.4	0.4	0.7	0.7	0.8	0.7

Effect of air gap behind the absorber



- 1 üveggyapot lemez:
 $\rho = 100 \text{ kg/m}^3$, $R = 0,6 \text{ kPa s/m}$
- 2 üvegszálszövet
- 3 üres légtér
- 4 födém alsó síkja
- 5 függesztő szerkezet

6.17) Ezzel függ össze, hogy súlyozott hangelnyelési tényezője is nagyobb.



6.11. ábra

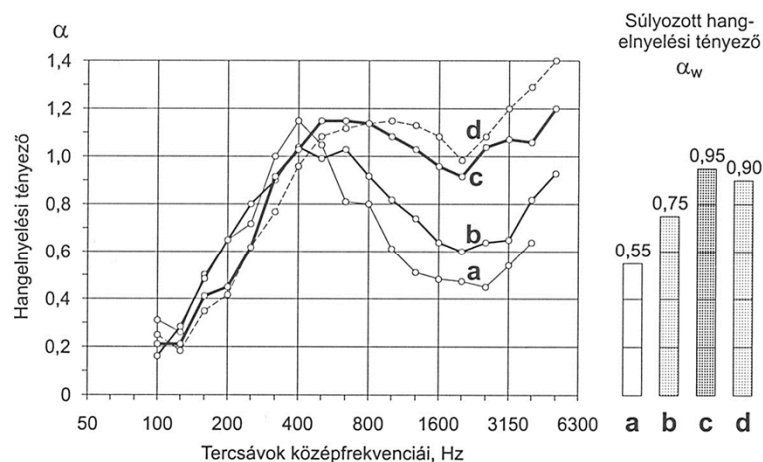
Üvegszálszövettel kasírozott üveggyapot lemezek hangelnyelési jellemzői [92]

a Merev felületen b Álmennyezetként

Effect of perforation

6.3.2. A perforáció mértékének hatása

A 6.24. ábrával a perforáció mértékének^{6.27)} a hangelnyelési tényezőre gyakorolt hatását szemléltetjük, zengő szobában végzett méréseink [89] alapján. A $\varnothing 6$ és 10 mm lyukakkal különböző mértékben perforált 3 mm vastag kemény farostlemez alatt minden változat esetében 50 mm vastag, üvegszálszövettel kasírozott üveggyapot lemezt helyeztünk el a zengő szoba merev padlóján.



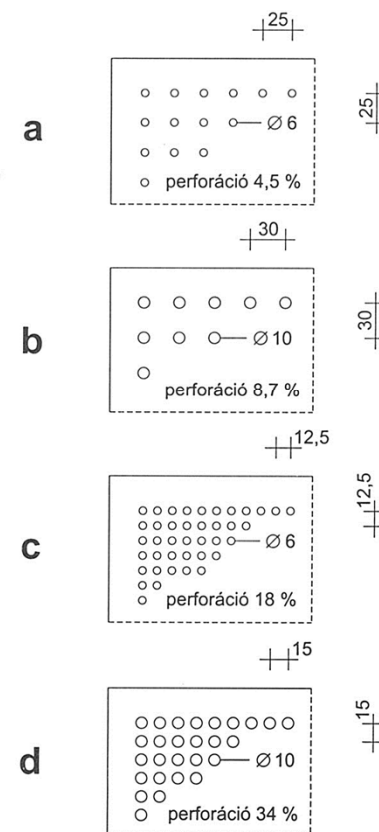
6.24. ábra

A perforáció mértékének hatása a 3 mm vastag kemény farostlemezrel takart, 50 mm vastag üveggyapot lemez hangelnyelési jellemzőire [89]

A 6.24. ábra hangelnyelési görbéinek legfontosabb tanulságai a következők:

- A 400 Hz-nél kisebb középfrekvenciájú tercsávokban minden változat hangelnyelési tényezője a frekvenciával folytonosan növekszik. A $\varnothing 6$ és 10 mm átmérőjű lyukakra nézve egyaránt fennáll a (6.18) egyenlőtlenség.

6.27) A lyukak összes felületének %-os arány a burkolat felületéhez viszonyítva.



A perforált kemény farostlemezek alatt lévő üveggyapot lemez jellemzőit lásd a 6.23. ábrán

Practical example: (sound absorbing) suspended ceiling



Fugenloses Akustikplattensystem mit feiner Schlussbeschichtung



Fugenloses Akustikplattensystem mit rauer Schlussbeschichtung



Fugenloses nichtbrennbares Akustikplattensystem mit feiner Schlussbeschichtung



Fugenloses nichtbrennbares Akustikplattensystem mit rauer Schlussbeschichtung



Fugenloses Akustikplattensystem mit Kühl- und Heizfunktion, feine Oberfläche



Fugenloses Akustikplattensystem mit Kühl- und Heizfunktion, raue Oberfläche



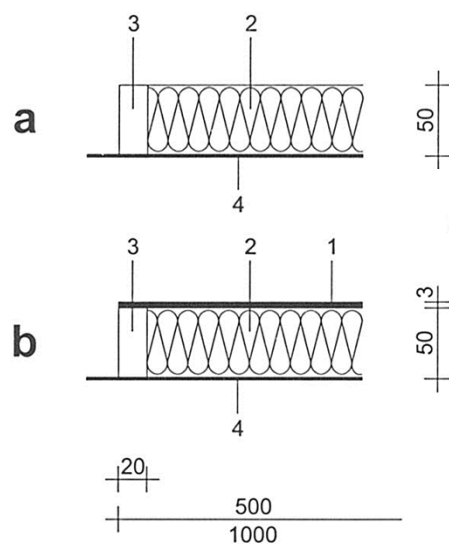
6.20. ábra

Vízszintesen elhelyezett finompórusú műanyaghab elemek fényképe [99]

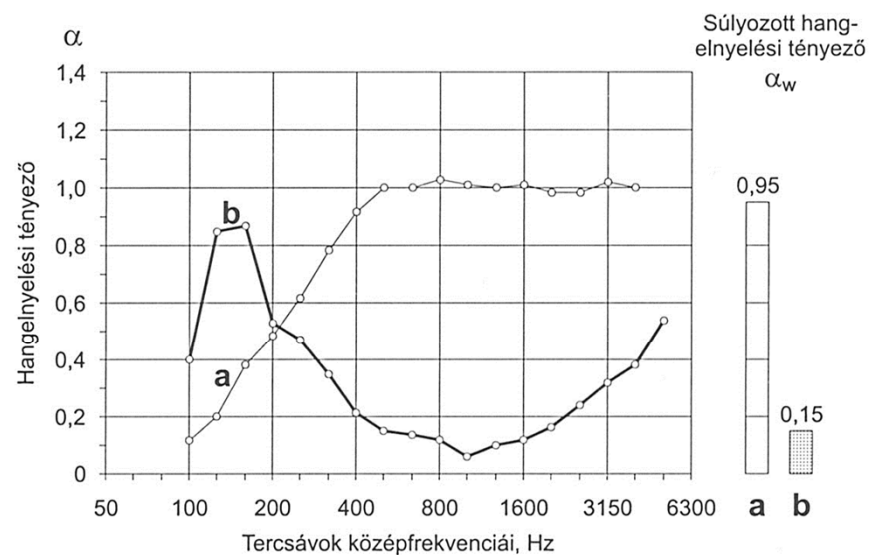
Membrane resonator

6.27. ábra

Nehéz (a) és könnyű (b) PVC fólia alkalmazásával kialakított hajlékony lemezrezonátorok metszetei és hangelnyelési görbéi [6]



jellemzői hasonlítanak össze.

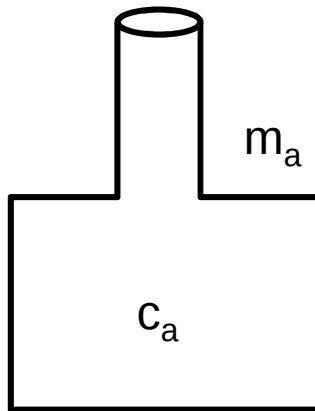


6.28. ábra

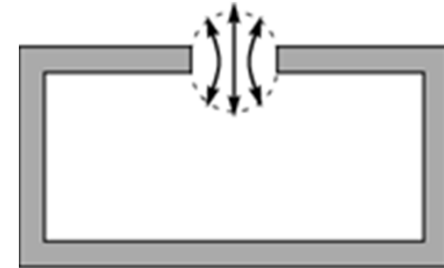
Egy hajlékony lemezrezonátor és a benne elhelyezett üveggyapot lemez hangelnyelési jellemzőinek összehasonlítása [89]

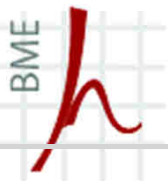


Helmholtz-resonator

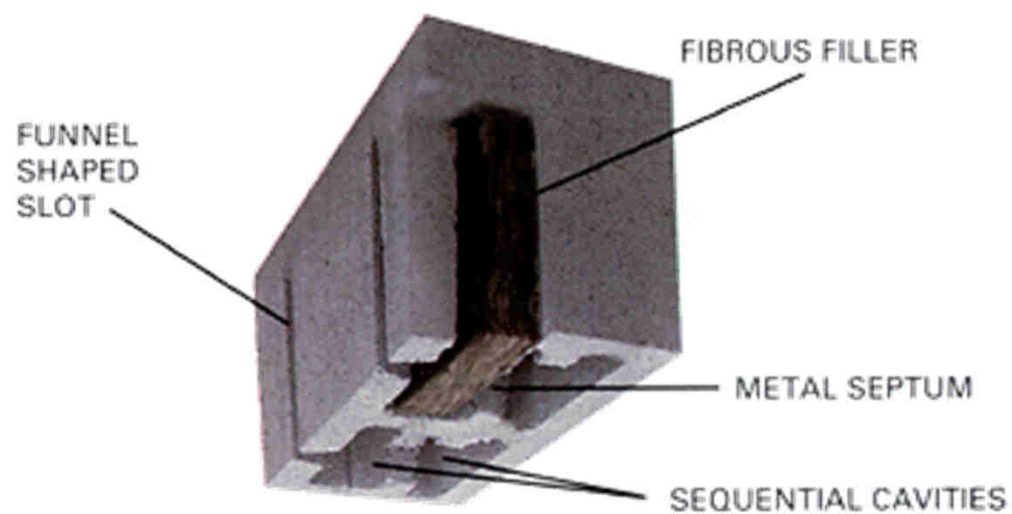


$$\omega_0 = \sqrt{\frac{1}{m_a c_a}}$$





H-resonators in practice

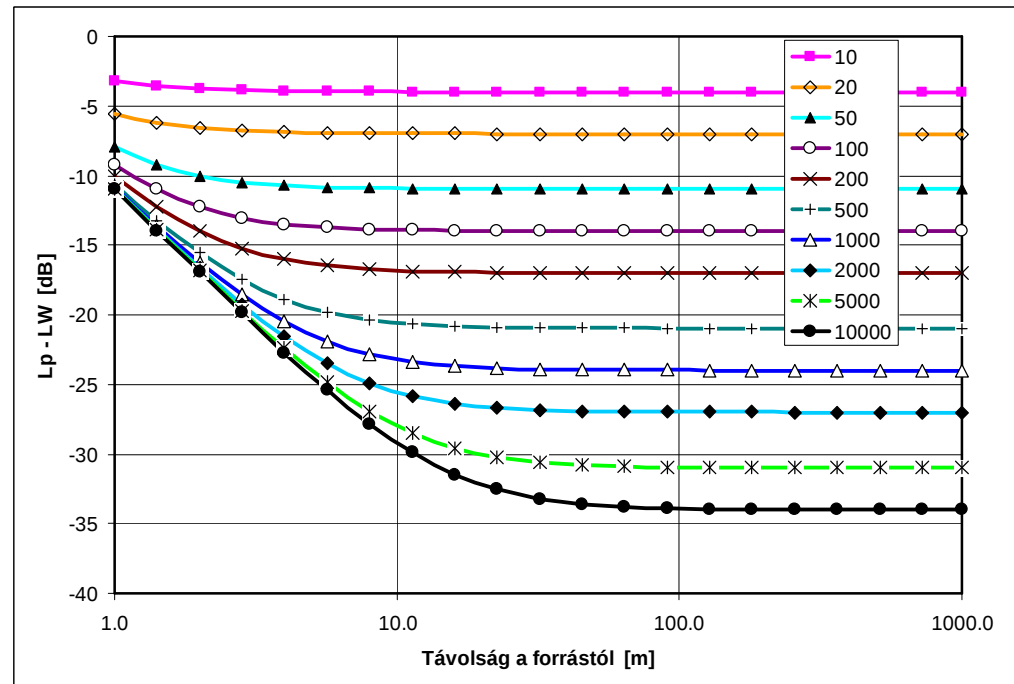
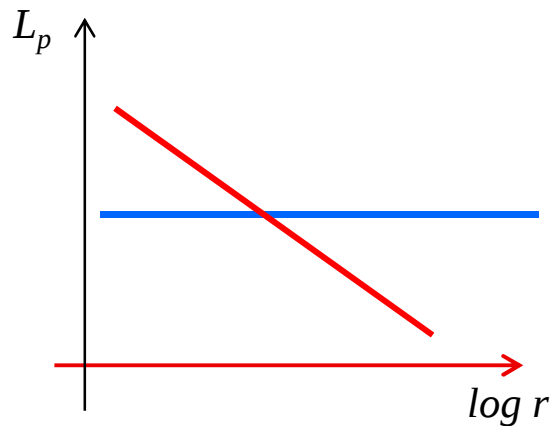




Regions of the sound field

- Direct field and reverberant (or diffuse) field

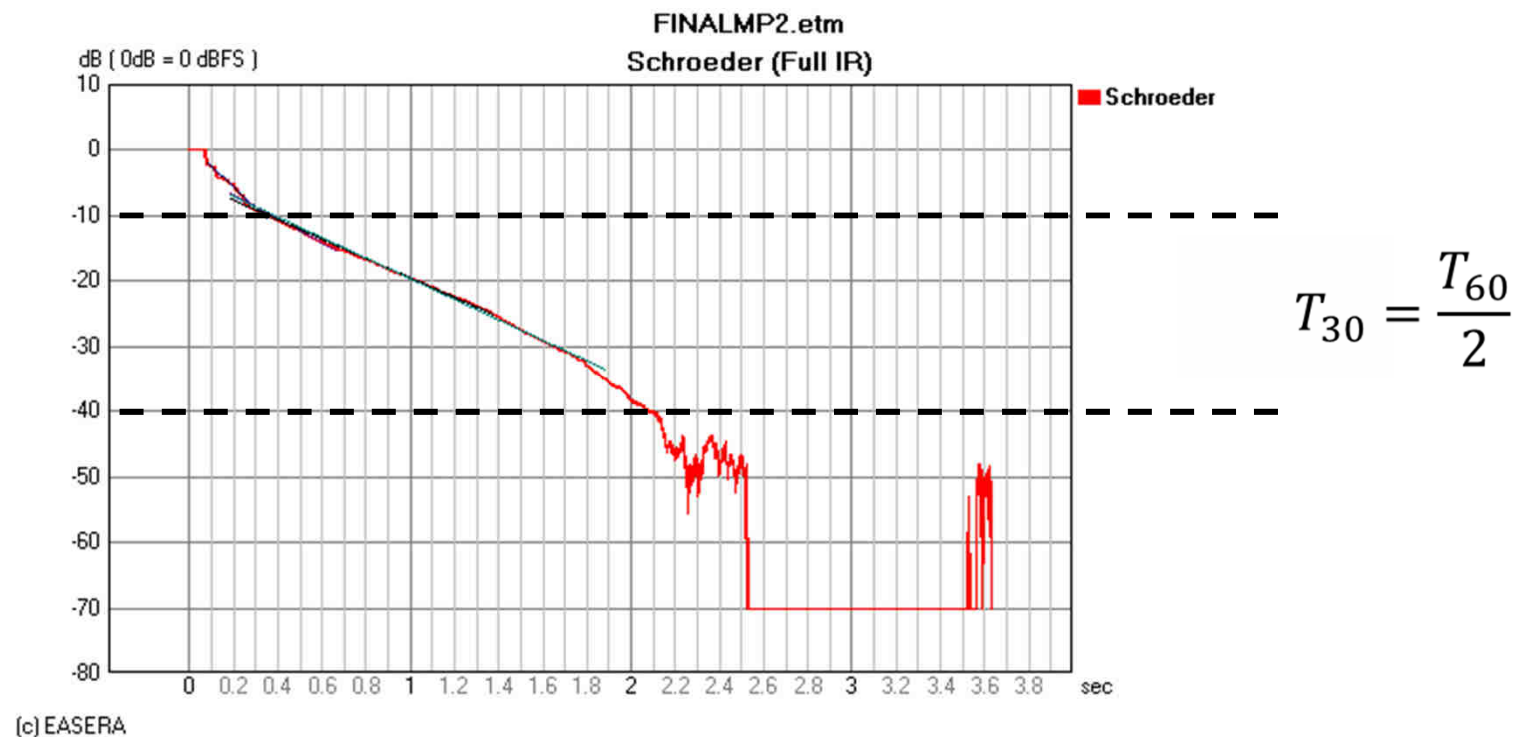
$$L_p = L_W + 10 \log \left(\frac{1}{4r^2\pi} + \frac{4}{R} \right)$$



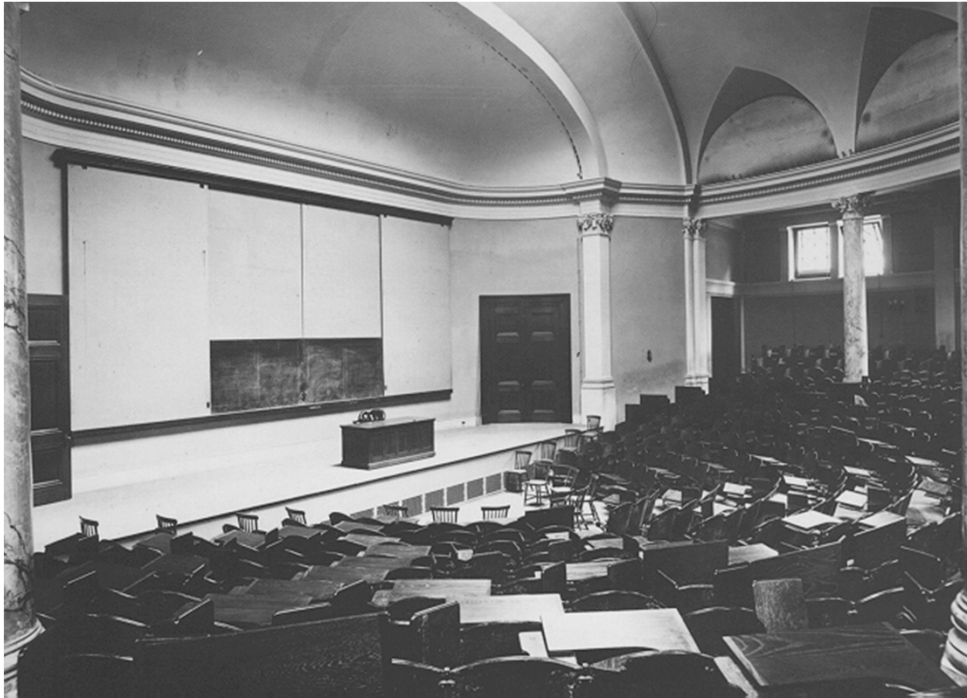


Back to the description of the reverberant sound field

Notion of the reverberation time, T: time period, in which the energy content of the sound field reduces to one millionth. Expressed in SPL this corresponds to 60 dB decrease.



The founder of modern room acoustics



Auditorium Fogg

W. C. Sabine (1868-1919)





Reverberation time

$$T_{60} = 0.16 \frac{V}{R} \cong 0.16 \frac{V}{A\bar{\alpha}} = 0.16 \frac{V}{A_1\alpha_1 + A_2\alpha_2 + \dots + A_n\alpha_n}$$

$$\bar{\alpha} = \frac{A_1\alpha_1 + A_2\alpha_2 + \dots + A_n\alpha_n}{A_1 + A_2 + \dots + A_n} = \frac{\sum_{i=1}^n A_i\alpha_i}{\sum_{i=1}^n A_i}$$

$$R = \frac{A\bar{\alpha}}{1 - \bar{\alpha}} \cong A\bar{\alpha}$$

- Influencing parameters:
 - directly proportional to the volume V of the room,
 - inversely proportional to the average sound absorption $\bar{\alpha}$ and the total surface of surrounding walls A

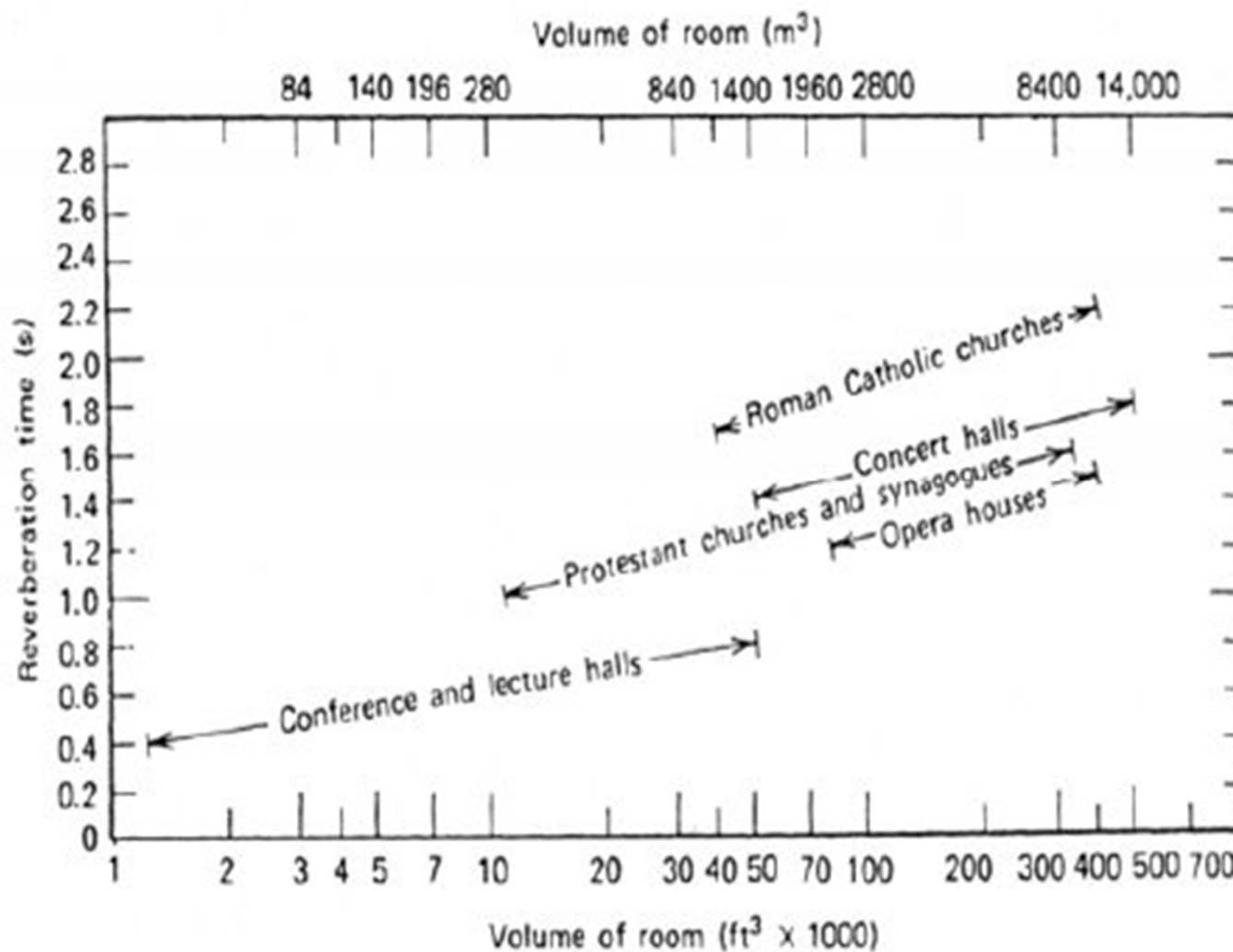


Room constants, typical values

$$R = \frac{A\bar{\alpha}}{1 - \bar{\alpha}} \cong A\bar{\alpha}$$

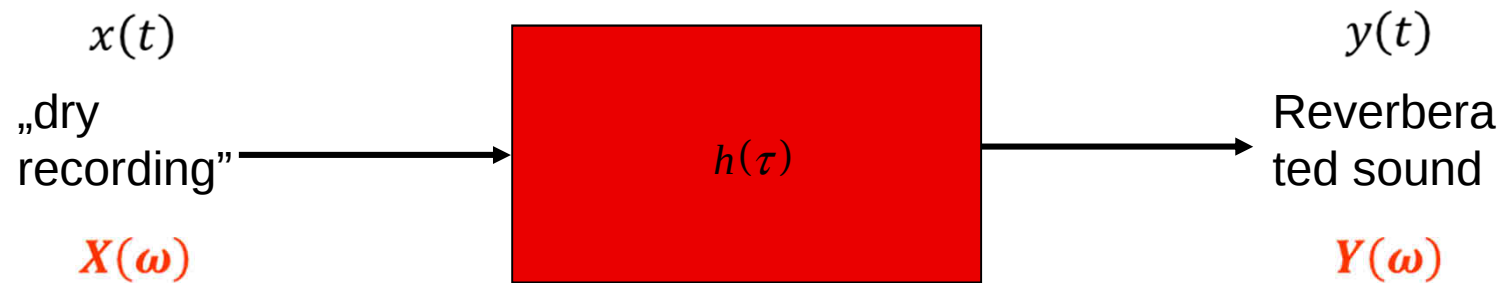
Volume	$\alpha=0,35$	$\alpha=0,3$	$\alpha=0,2$	$\alpha=0,15$	$\alpha=0,07$
[m ³]	Auditorium	Cinema	Thatre, opera	Concert hall	Church
100	150	—	—	—	—
200	230	—	—	—	—
400	350	280	—	—	—
700	400	350	170	—	—
1 000	650	500	250	190	—
2 000	1150	900	450	350	160
4 000	1650	1400	700	550	240
7 000	2300	1900	900	710	320
10 000	2900	2400	1200	950	430
20 000	—	3800	1900	1430	640
30 000	—	—	2500	1900	860
40 000	—	—	—	2400	1000

Optimal reverberation time vs volume





Reverb (auralization)



$$y(t) = \int_{-\infty}^t x(\tau)h(t - \tau)d\tau$$

$$Y(\omega) = X(\omega)H(\omega)$$



Reverberation of text



Quarry in West Hungary, Fertőrákos

Room acoustical modelling



Fig. 1. Schlieren photograph showing reflections of ultrasound wave fronts in a sectional model of the Gewandhausaal in Leipzig. (Teddington – from Engl, [2]).

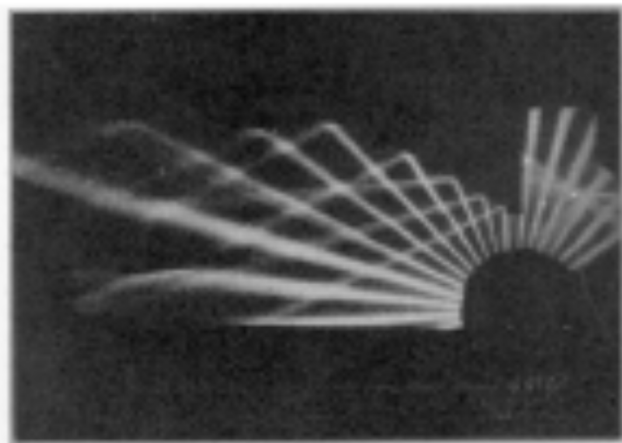


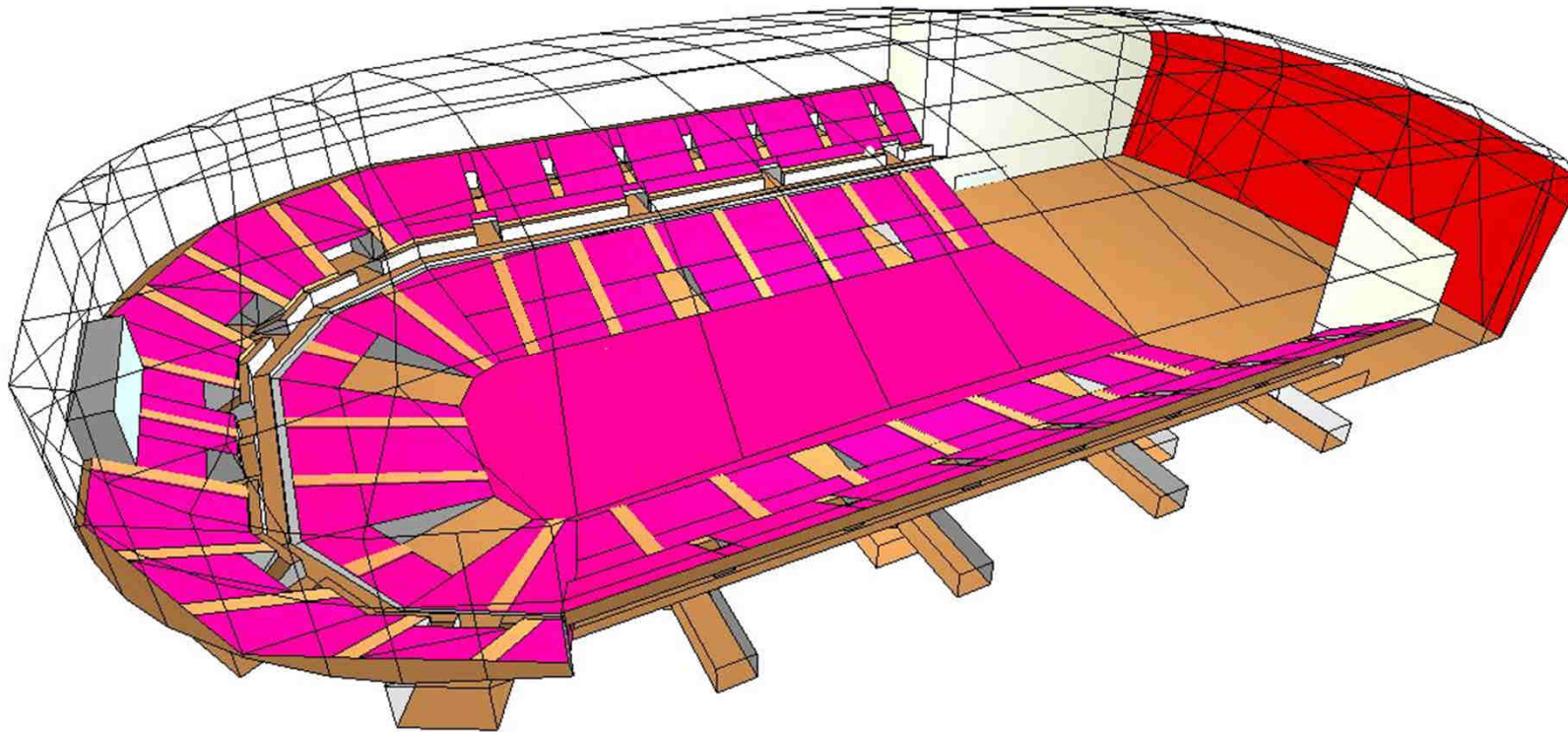
Fig. 2. Light beam investigation of reflections in a sectional model of Okuma Memorial Auditorium. (Sabow, 1929 – from Knudsen [4]).



Fig. 5. View from a 1:10 scale model of the Major Hall for the Sydney Opera House (not the final design, but the last Utzon design around 1966). ([11] fig. 4.10).



Computer aided acoustical modelling





Computer aided acoustical modelling

